BC Reconstruction

Fermilab Meeting, October 2004

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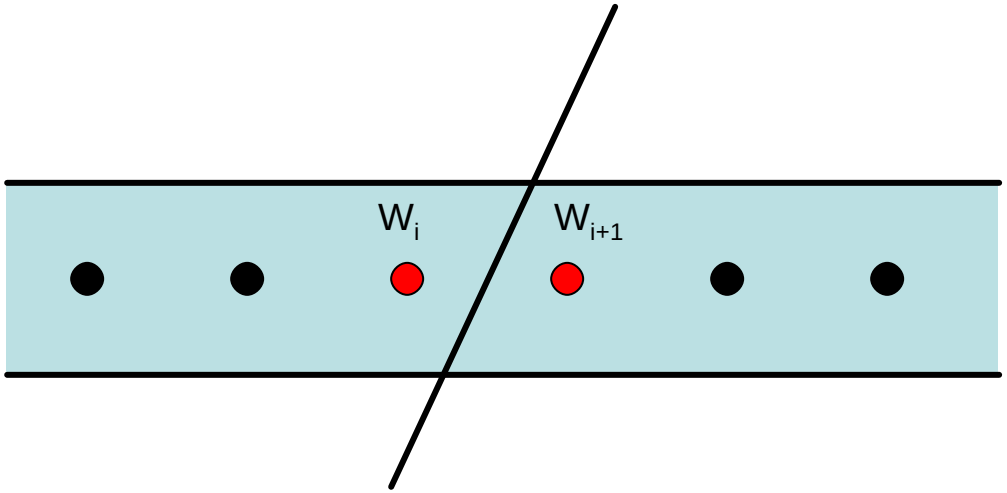
- Algorithm by E.P. Hartouni
  1. Hit Association
  2. Track Finding
  3. View Matching
  4. Track Fitting
- Tuning Algorithm Parameters
- Event Display Examples
- Fitting Performance
- Summary & Future Work

Algorithm

1. Hit Association
   - Goal: reduce the number of first and last chamber combinations
   - Adjacent hits within each plane are found and grouped together



Algorithm

2. Track Finding
   - Loops through all pairs of associated hits in BC1 and BC3. Every pair of hits defines a line which intersects BC2 in that view (*u, v, s, t*)

     $w^*_{2ij} = c_1\, w_{2i} + c_2\, w_{3j}$
   - Search a road ±n wires wide around the prediction w^*_{2ij} in the list of hits BC2
   - Pairs passing this test are kept in the track candidate list (CandPair_t fCandTrk)

Algorithm

3. View Matching
   - Loop over track candidate list in *u-s* views
   - Predict wire indices in complementary views: 6 predictions are made
   - Final test: 5 out of 6 predictions find a hit within the road ±n around the predicted wire.
   - Form straight line 3D trajectory (CandTrajectory_t fCandTraj)
   - Repeat with *v-t* views

Algorithm

4. Track Fitting (not from Hartouni's algorithm)
   - Takes candidate trajectories and performs a least-square fit with 12 planes to 4 parameters (x_1, y_1, x_3, y_3)
   - TMinuit: find the minimum value of a multi-parameter function
   - Minimization function:

$$c^2 = \frac{\sum_{i=1}^{n} \text{distance}[w_i, \text{Predicted Track}]^2}{s^2/12}; \quad \text{Reduced } c^2 = \frac{1}{n}\frac{\sum_{i=1}^{n} \text{distance}[w_i, \text{Predicted Track}]^2}{s^2/12}$$

   where σ= wire spacing, 0.1016 cm

   w_i = wire assigned to track candidate

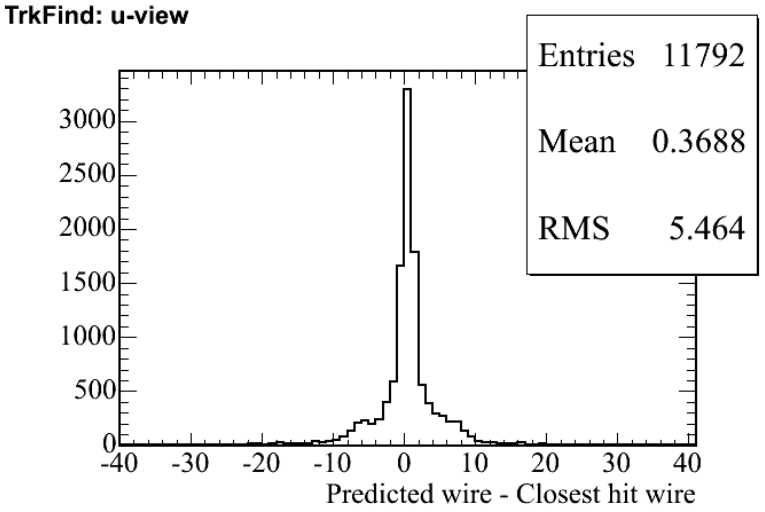
   n = number of hit plane, n_{max}=12

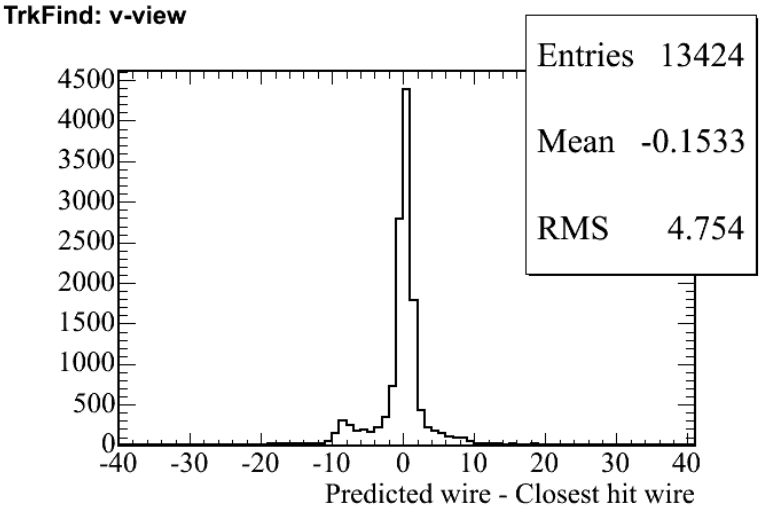
   - If all ($x_{1,trk\,i}$-$x_{1,trk\,j}$), ($y_{1,trk\,i}$-$y_{1,trk\,j}$), ($x_{3,trk\,i}$-$x_{3,trk\,j}$) and ($y_{3,trk\,i}$-$y_{3,trk\,j}$) are < 0.4 cm , keep only the track with best χ^2

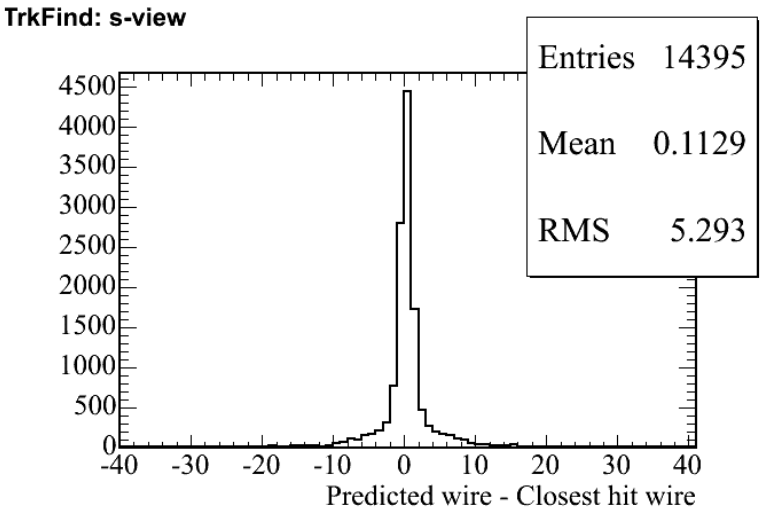
Testing

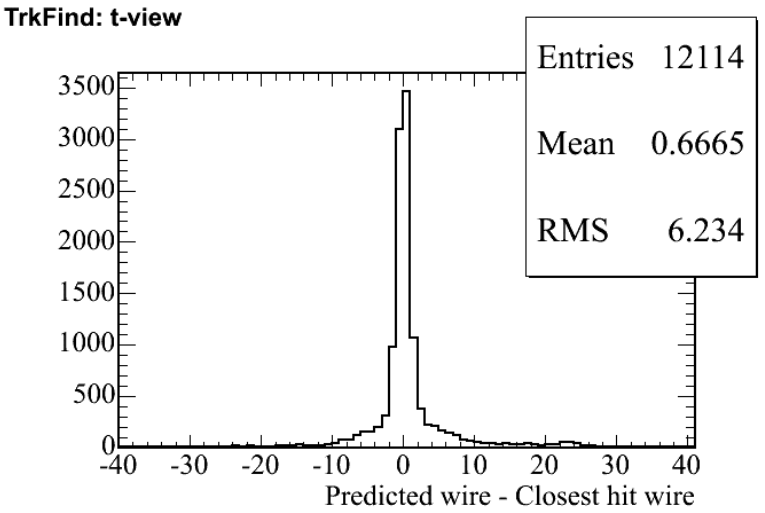
- Data file: Run# 8836 (first 10,000 events)
- Prior cut: eliminate all events with nhits/plane>5
  - More hits/plane requires more iterations
  - Time consuming
- Goals: Determine *n* in Track Finding and *n* in View Matching

Determine *n* in Track Finding



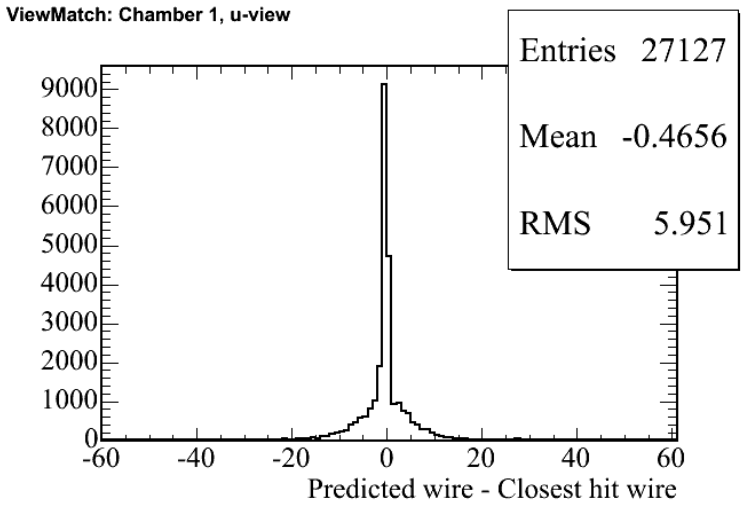


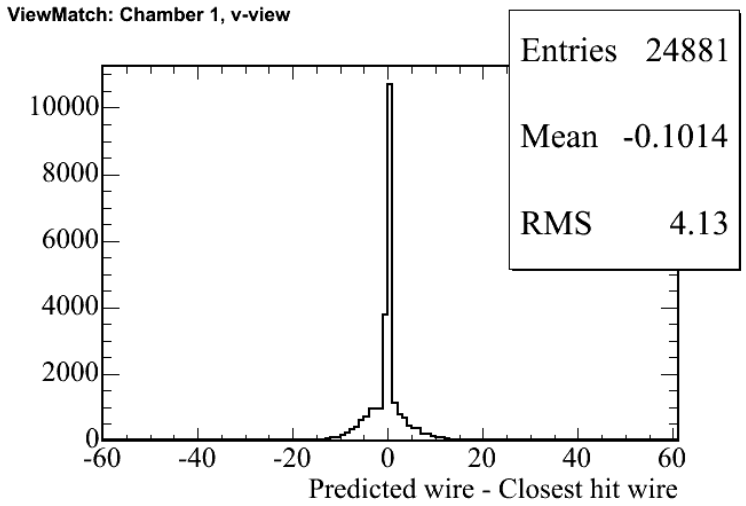


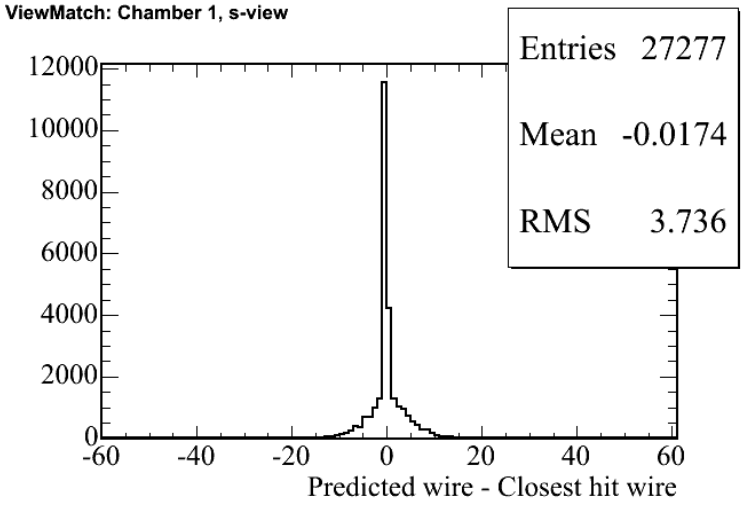


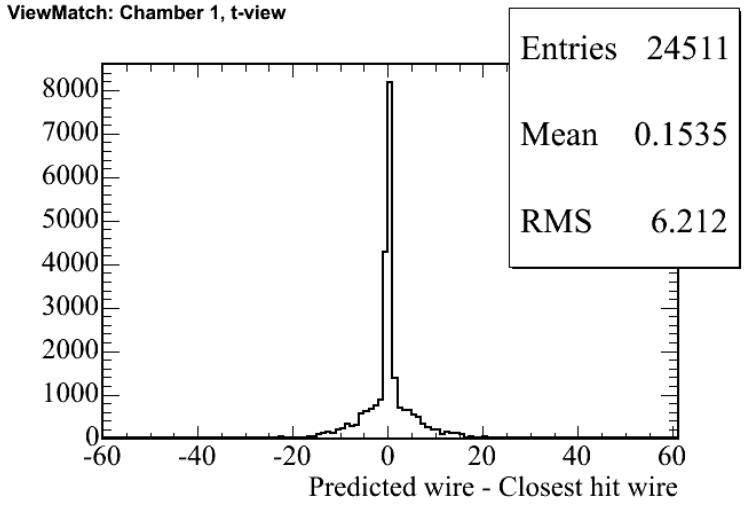
Choose n = ±5

Determine *n* in View Matching (BC1)

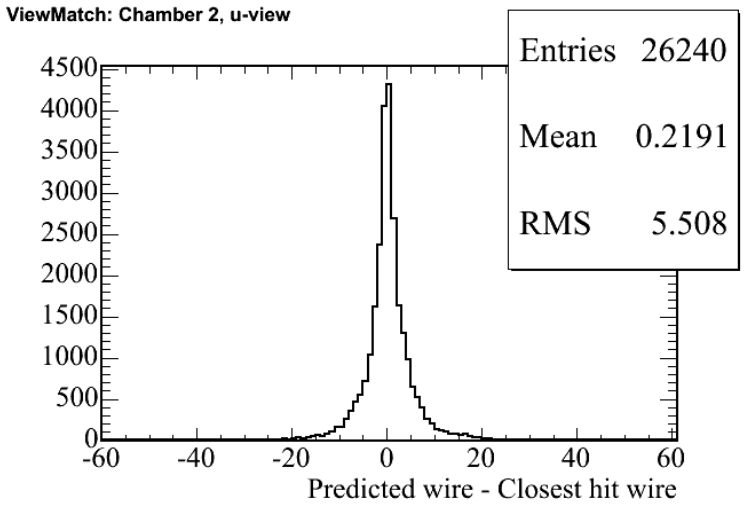


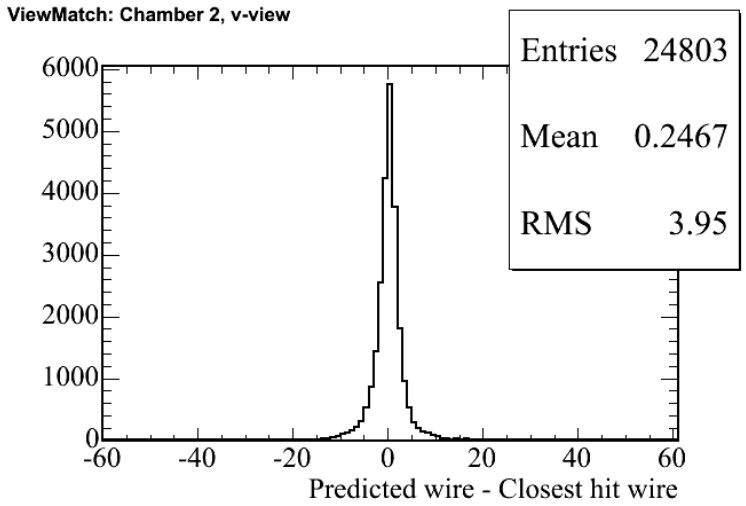


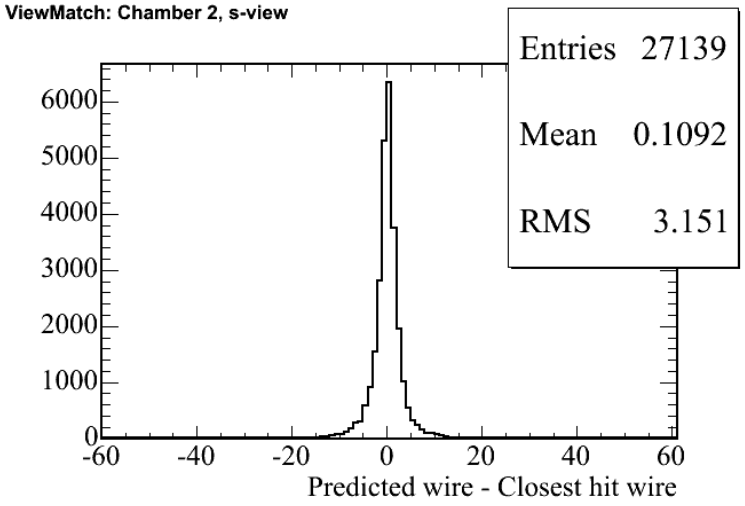


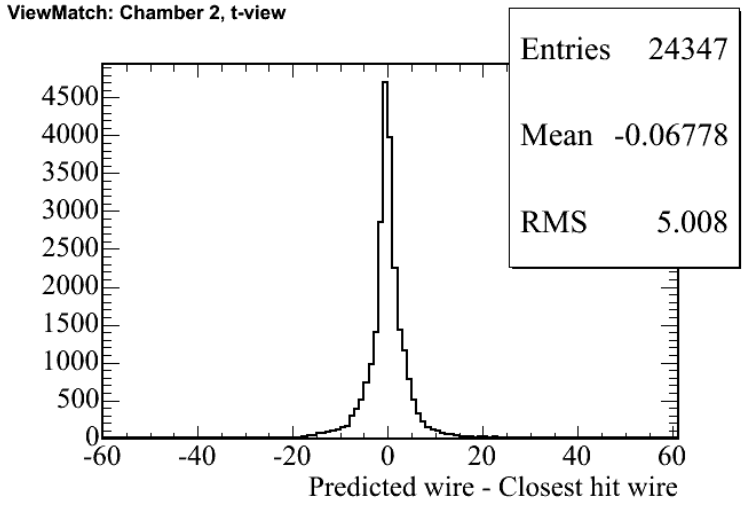


Determine *n* in View Matching (BC2)

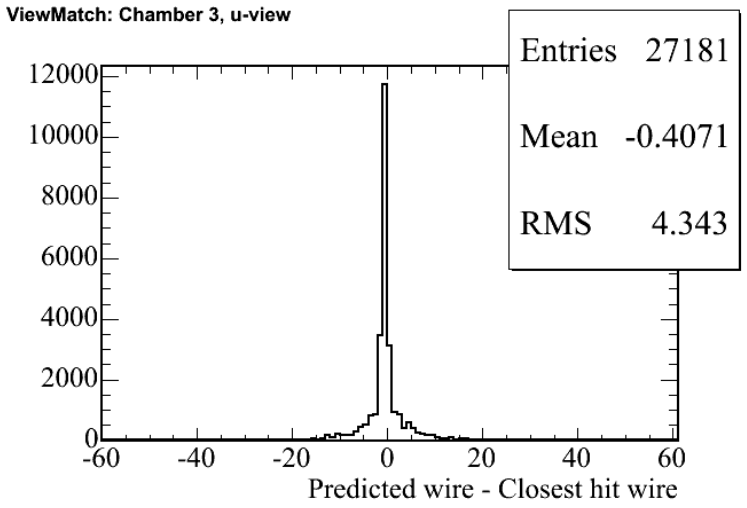


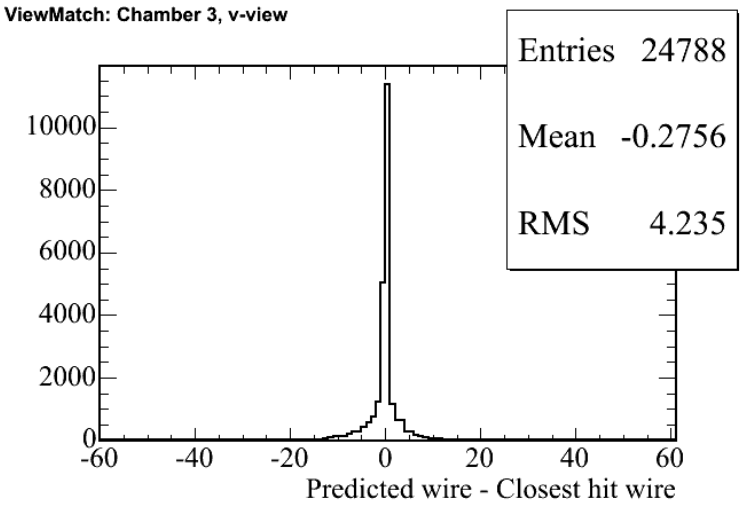


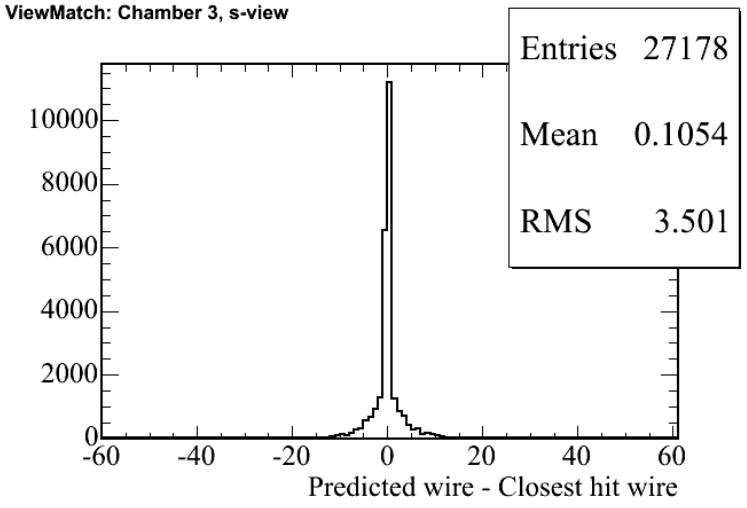


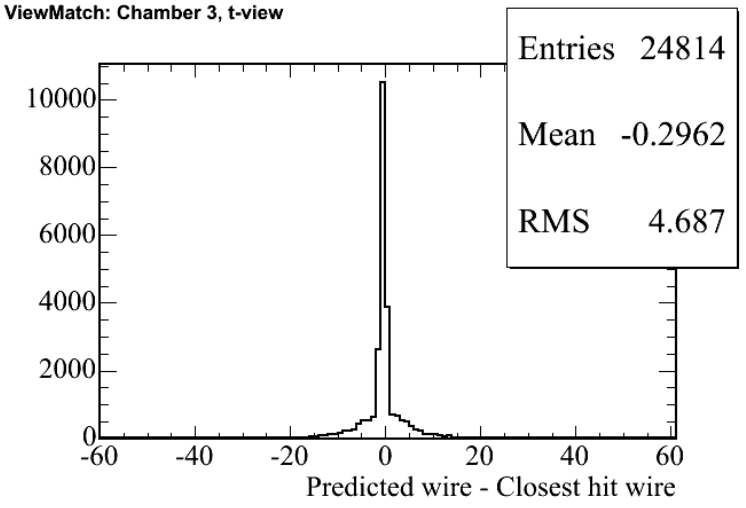


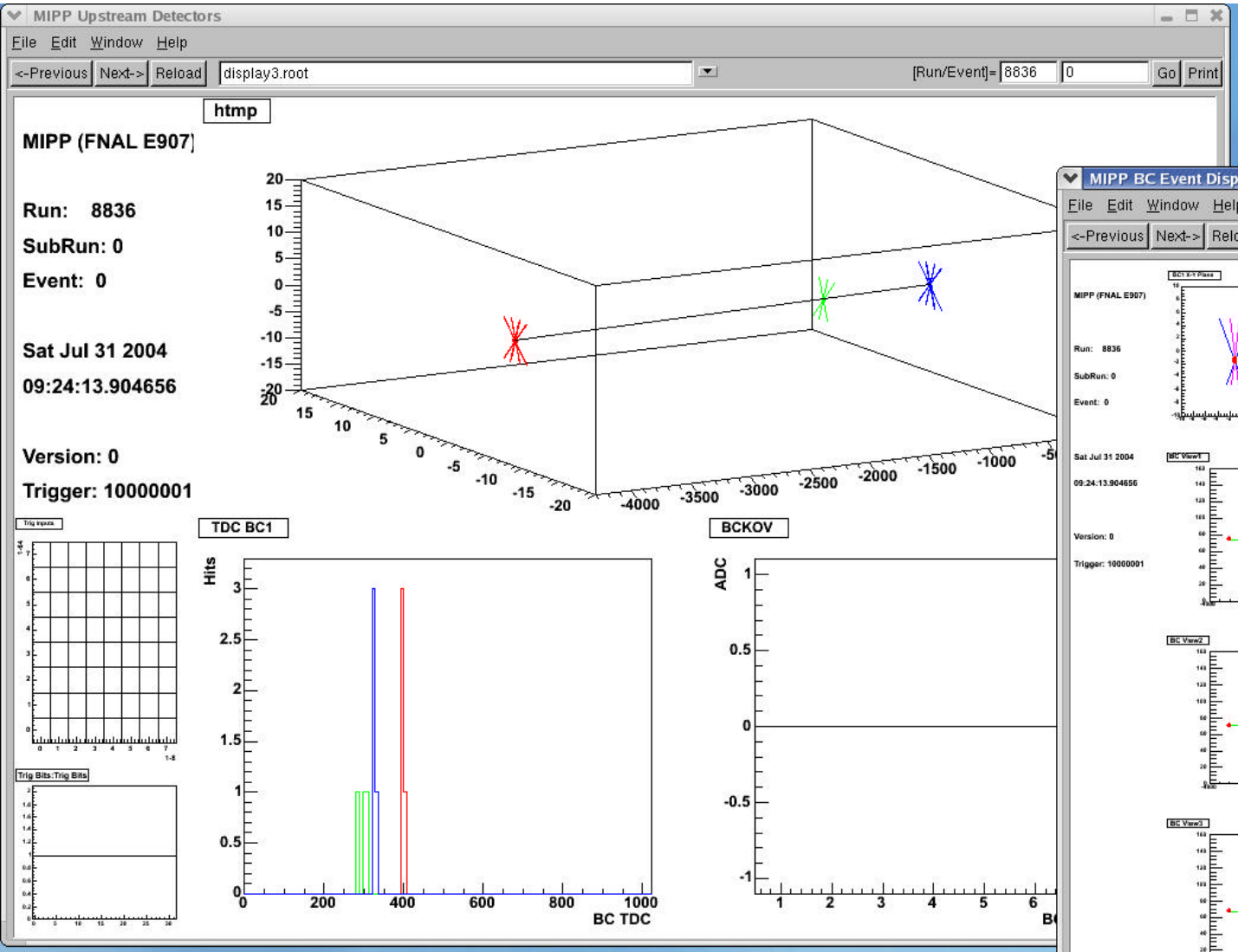
Determine *n* in View Matching (BC3)

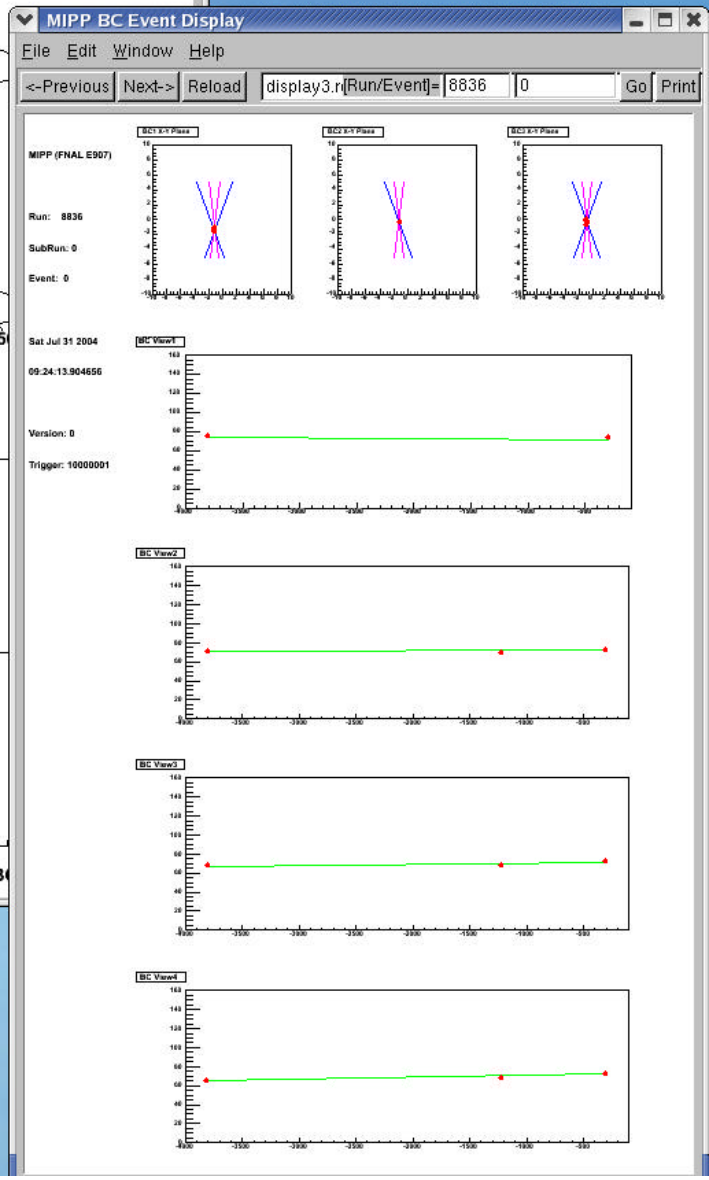






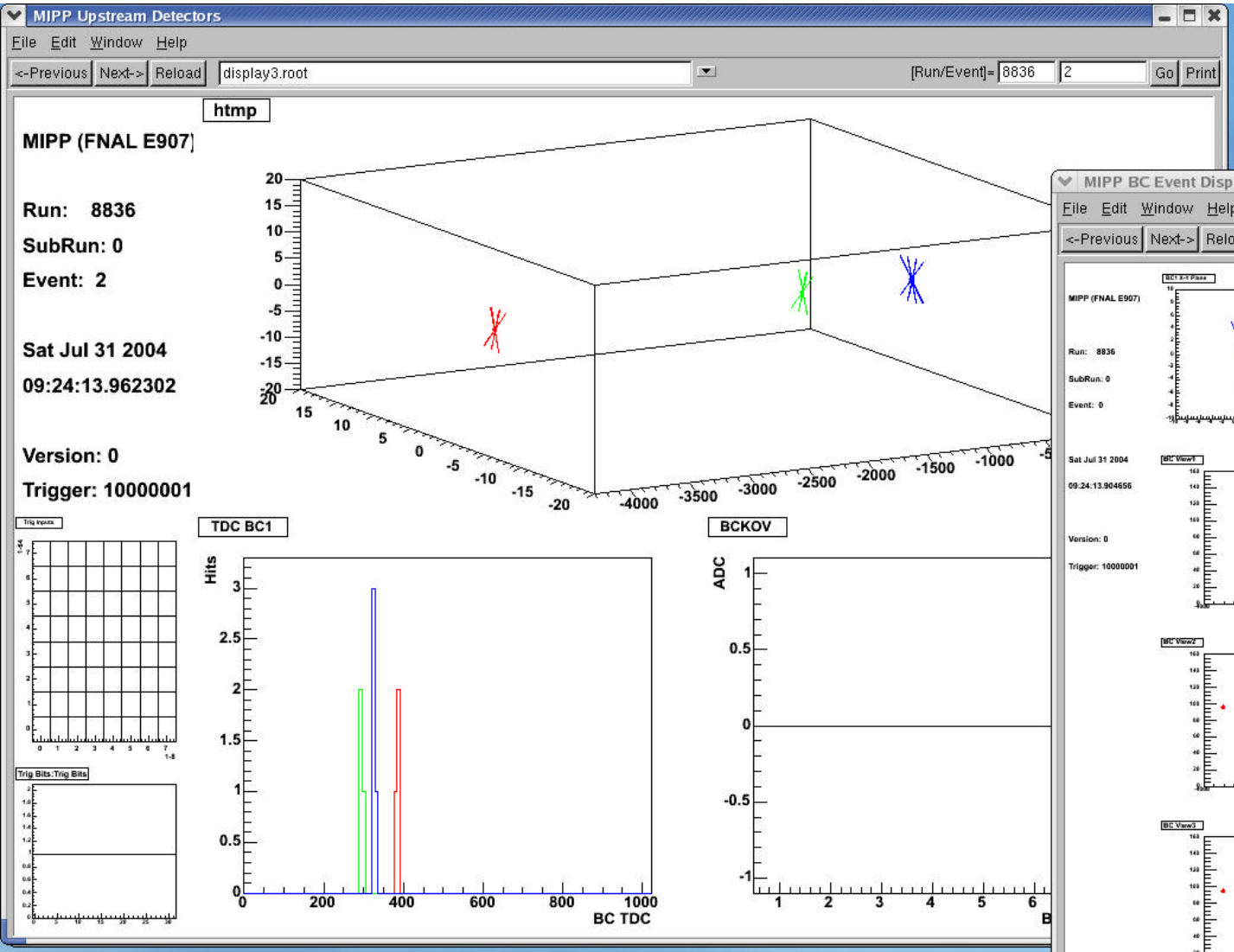


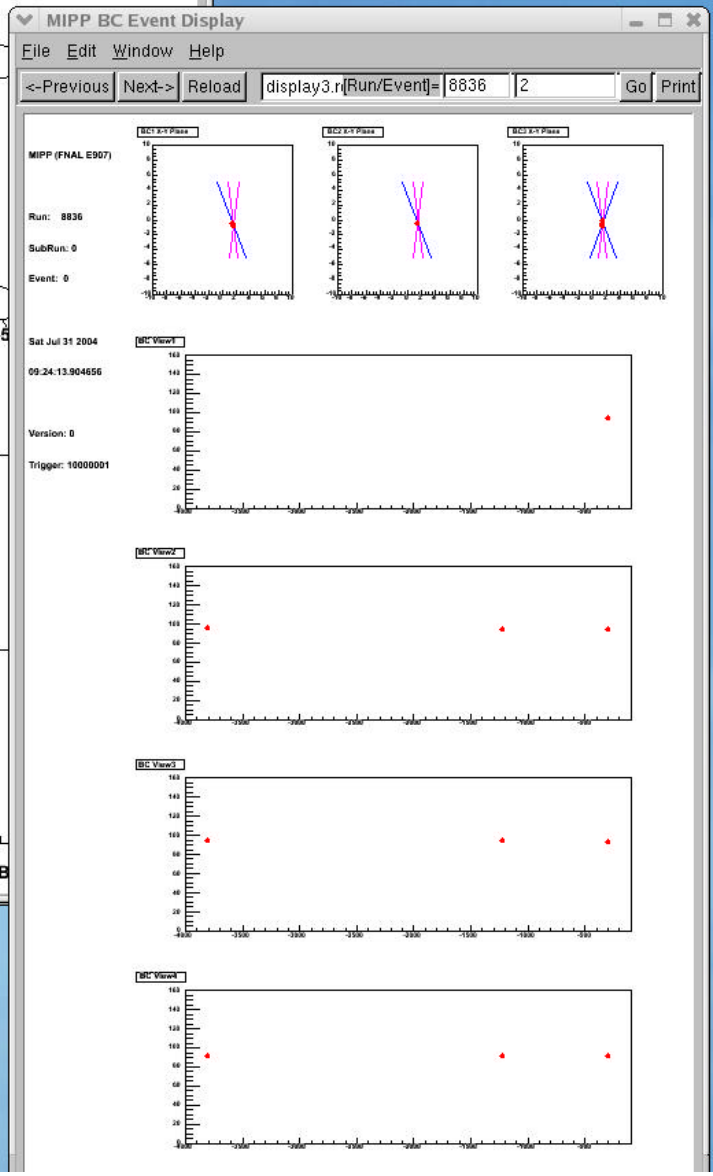




Event Display Example

($n_{TrkFind}$=5, $n_{ViewMatch}$=3)



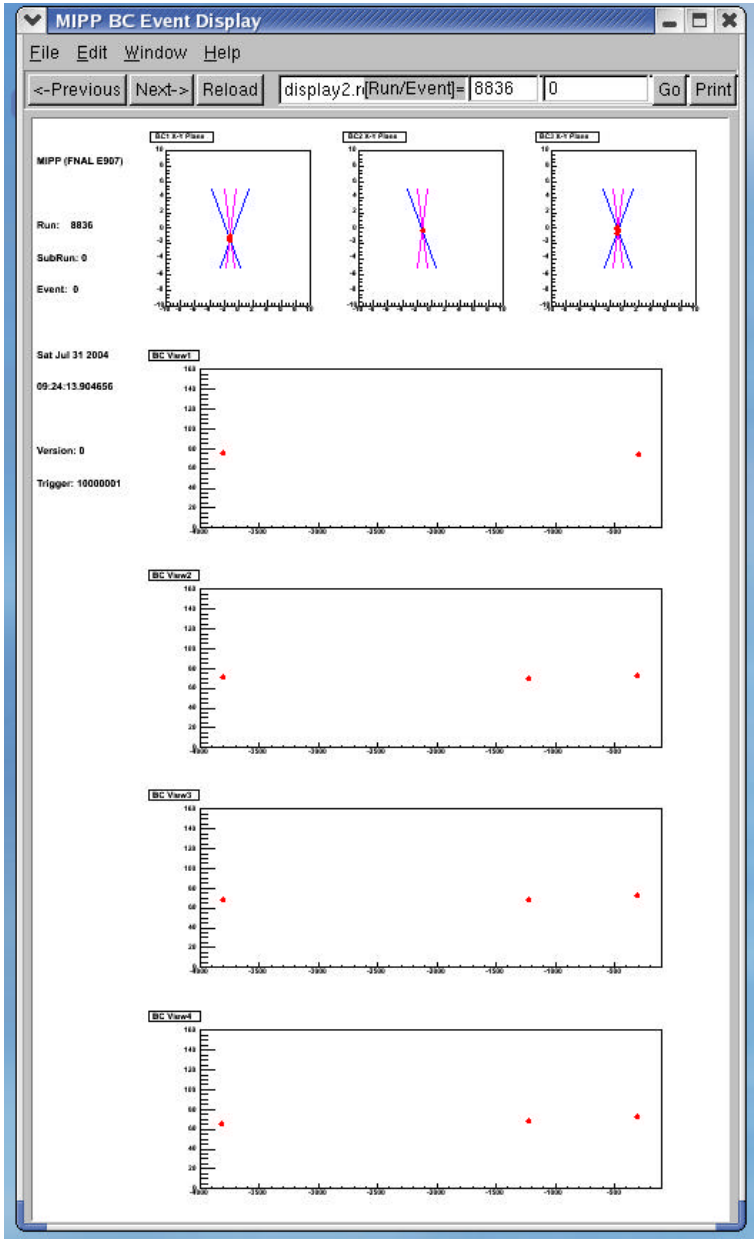


Event Display Example

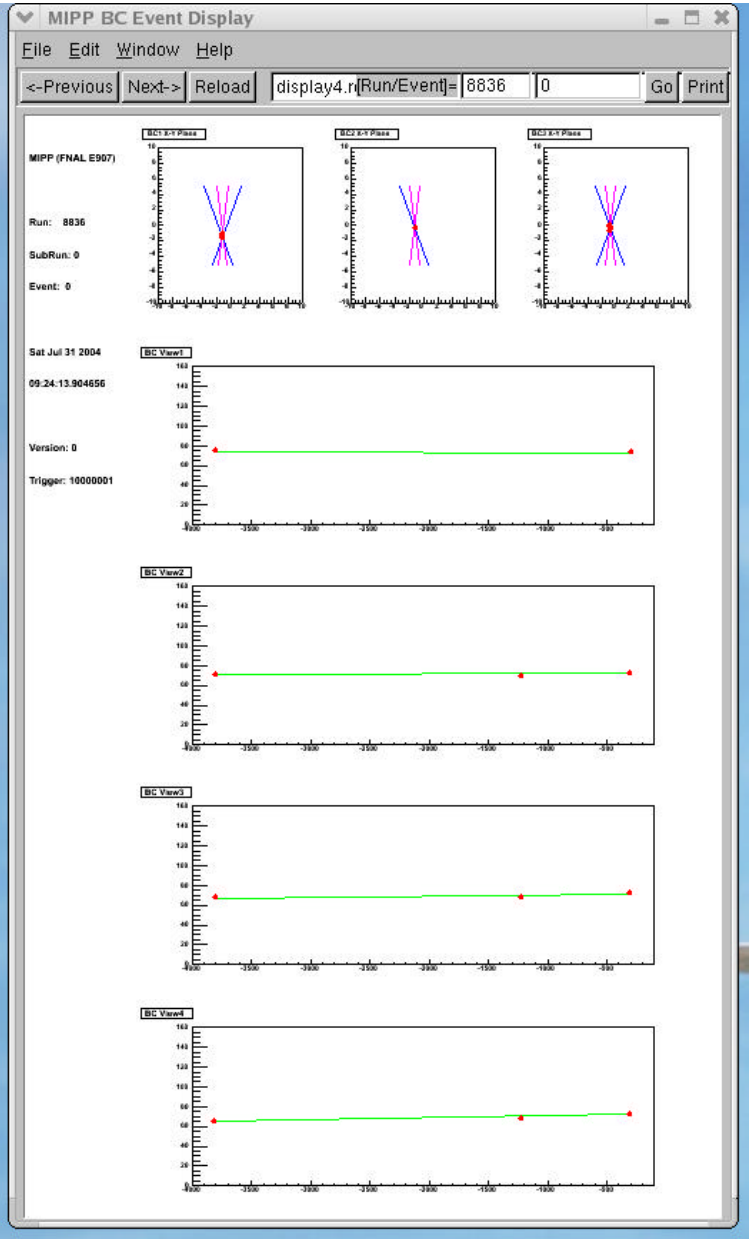
($n_{TrkFind}$=5, $n_{ViewMatch}$=3)

Event Display Example ($n_{TrkFind}$=5)

$n_{ViewMatch}$=2

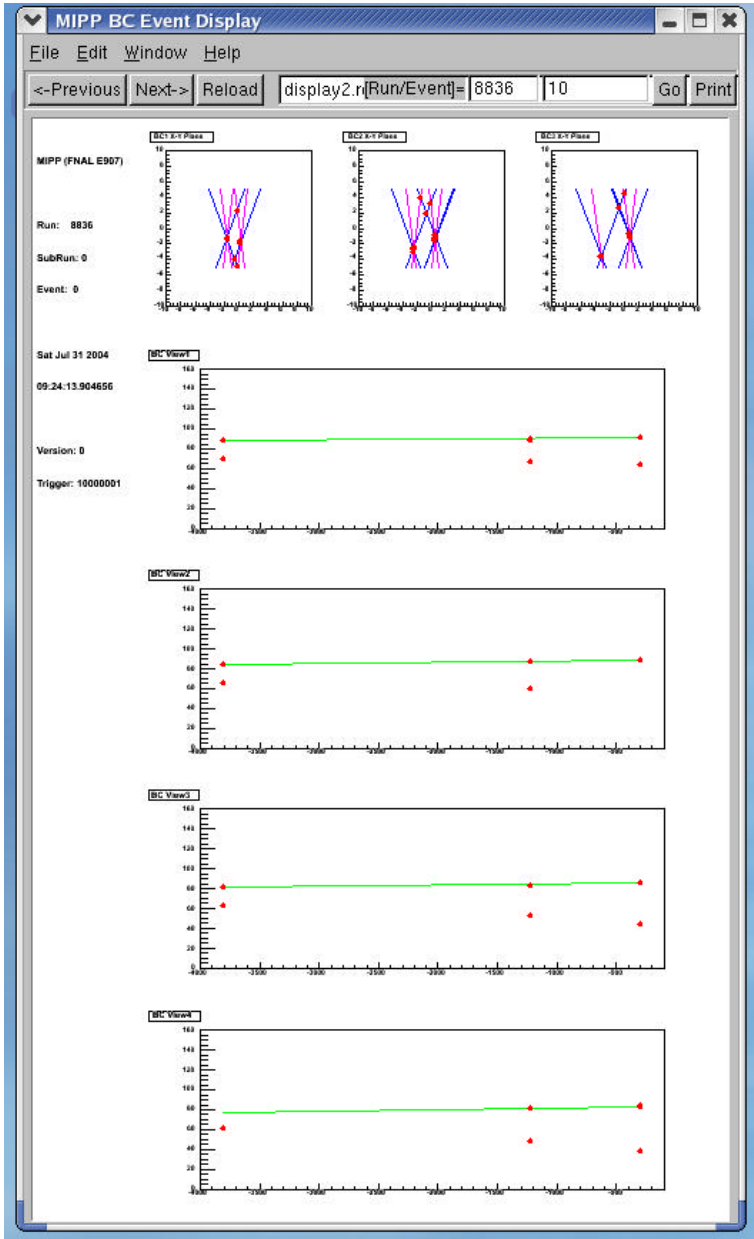


$n_{ViewMatch}$=4

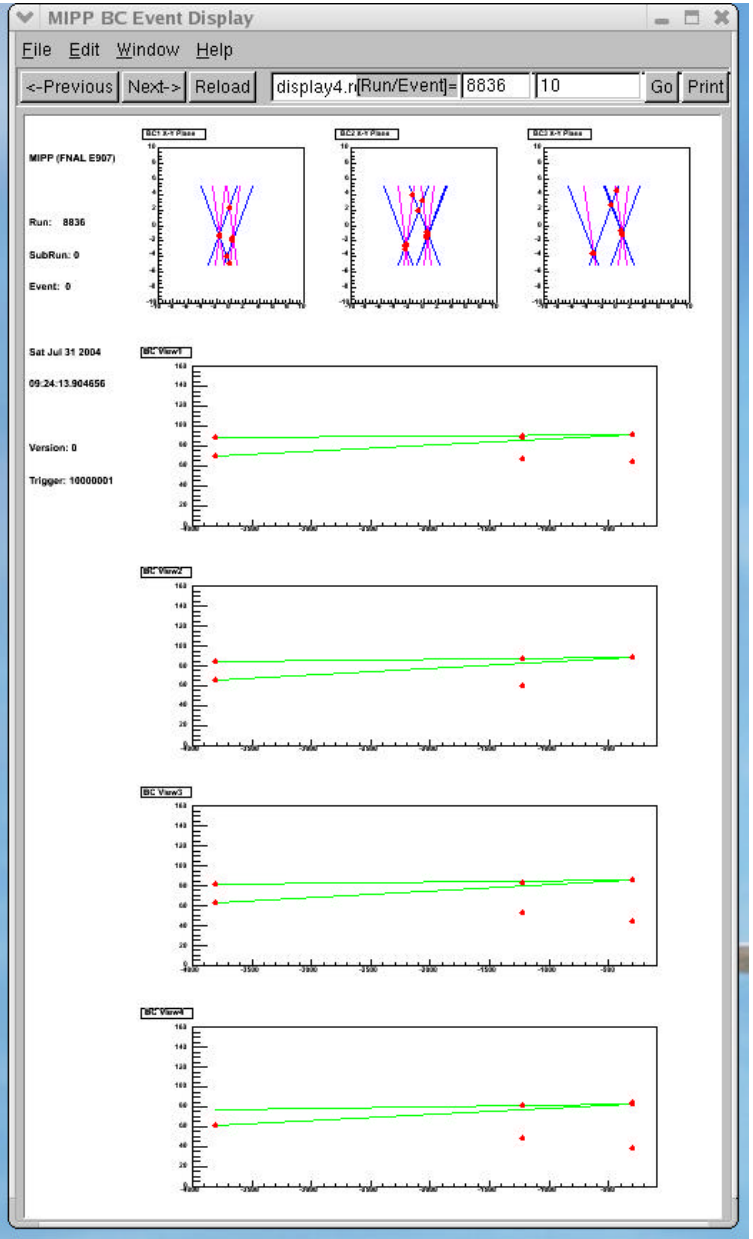


Event Display Example ($n_{TrkFind}$=5)

$n_{ViewMatch}$=2

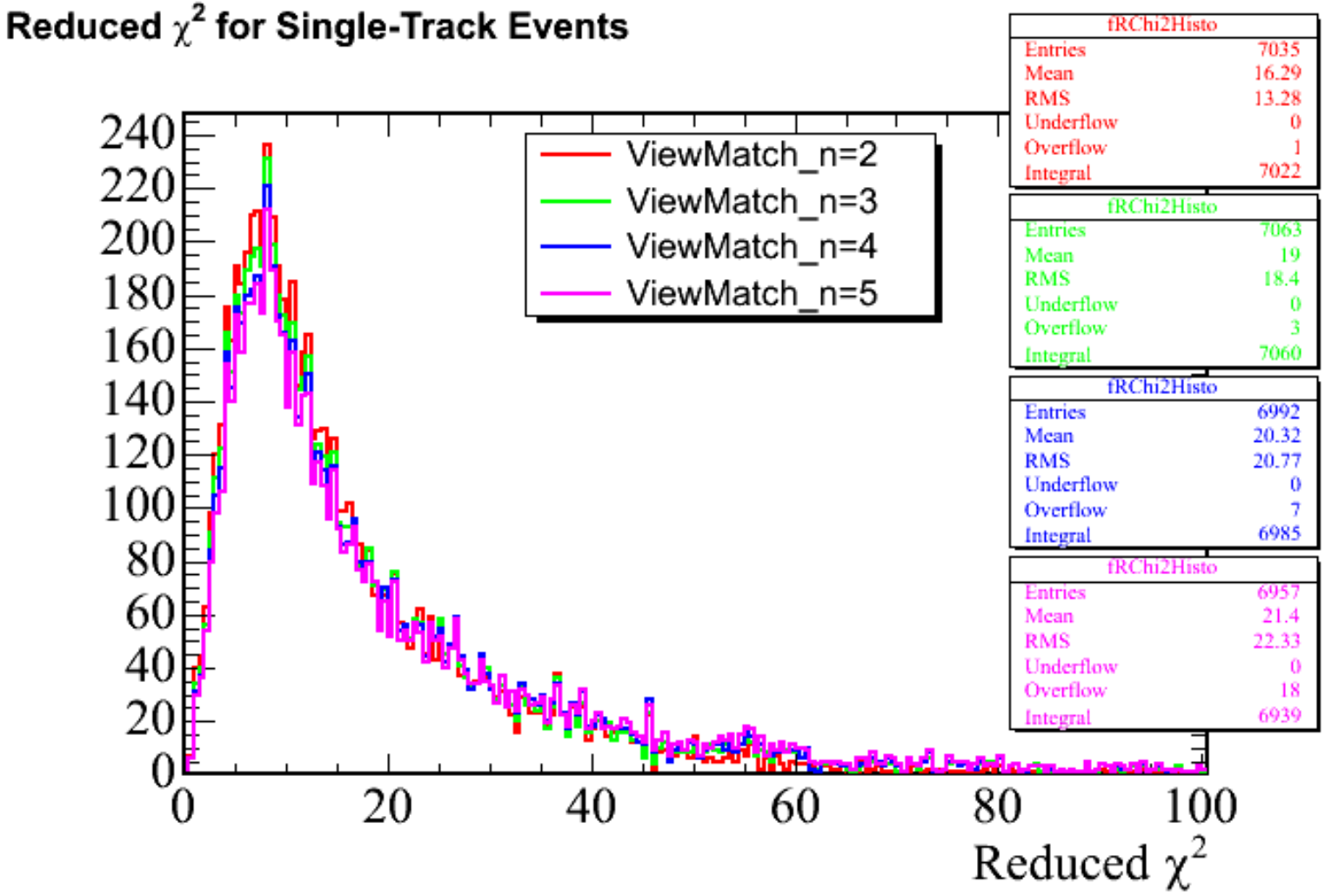


$n_{ViewMatch}$=4



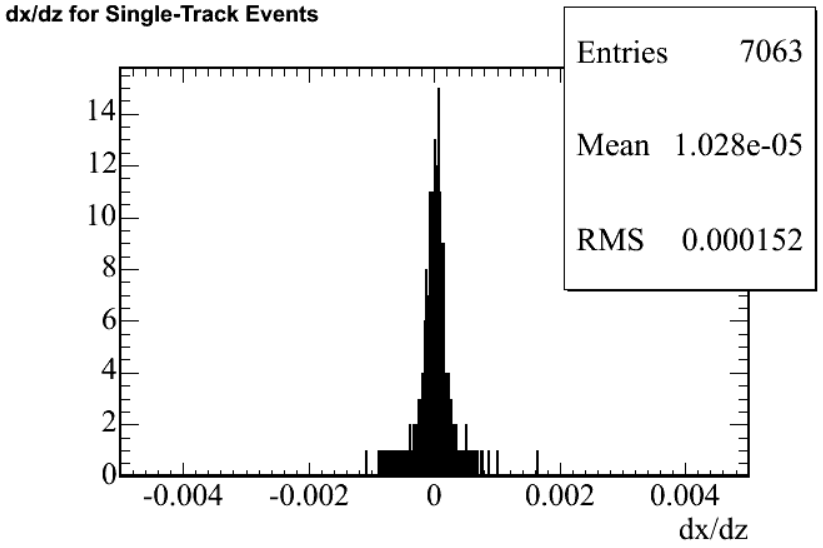
Fitting Performance: Reduced c^2

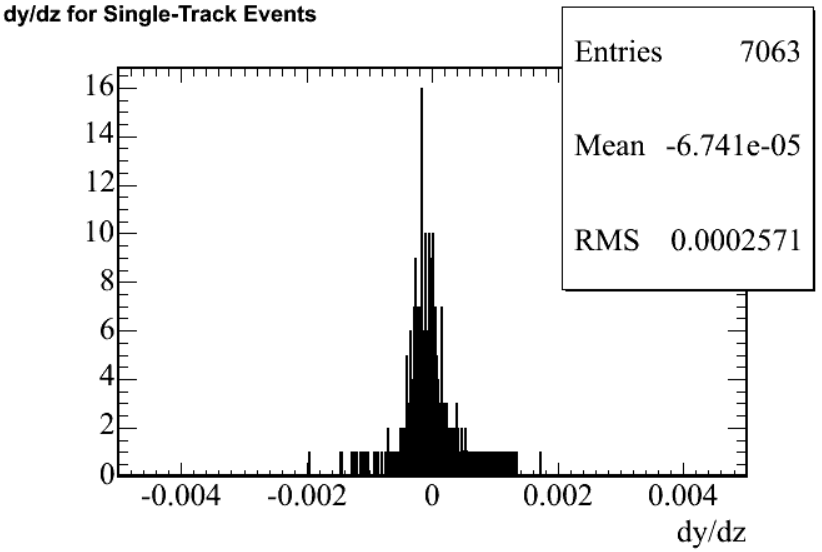
$n_{TrkFind}=5$

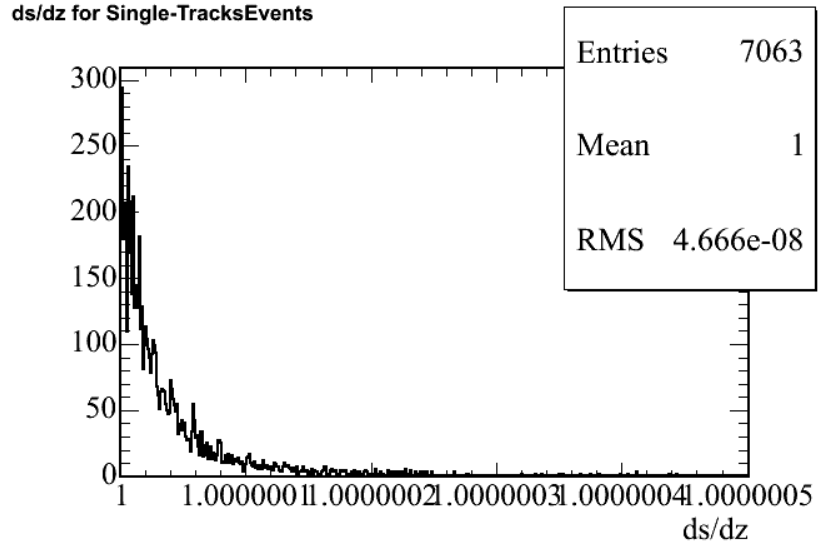


Algorithm is not strongly dependent on $n_{ViewMatch}$

Fitting Performance: Beam Direction







$n_{TrkFind}=5,\ n_{ViewMatch}=3$

$$\frac{ds}{dz}=\sqrt{1+\left(\frac{dx}{dz}\right)^2+\left(\frac{dy}{dz}\right)^2}$$

Summary & Future Work

- Post BC Reconstrution

  Data Stream: Class BCLine

  ```
  BCLine l(x1, y1, z1, x3, y3, z3);
  evt.Reco().Put(l, "./bc/linefit");
  ```

- BCReco is working as expected
- Algorithm is not strongly dependent on View Matching parameter, $n_{ViewMatch}$

  $n\_{TrkFind} = 5$, $n\_{ViewMatch} = 3$?
- Test on MC is needed to finalize the cuts in Track Finding and View Matching
- Next: implement Hartouni's track fitting algorithm